

Space complexity

Space complexity classes

A language $L \subseteq \{0, 1\}^*$ belongs to the class $\text{DSPACE}(f)$, if

- there exists a DTM M that accepts L , and a constant c ,
- such that $M(x)$ writes to at most $c \cdot f(|x|)$ cells on its work tapes.

The class $\text{NSPACE}(f)$ is defined similarly for nondeterministic TMs.

$$\text{PSPACE} = \bigcup_{c \in \mathbb{N}} \text{DSPACE}(\lambda n. n^c) \quad \text{L} = \text{DSPACE}(\lambda n. \log n)$$

$$\text{NPSPACE} = \bigcup_{c \in \mathbb{N}} \text{NSPACE}(\lambda n. n^c) \quad \text{NL} = \text{NSPACE}(\lambda n. \log n)$$

Examples

- $\text{SAT} \in \text{DSPACE}(\lambda n.n)$
- $\text{PATH} = \{\langle G, s, t \rangle \mid G \text{ is dir. graph with path from } s \text{ to } t\} \in \text{NL}.$

Computing a function and usage of space

- $f : \{0, 1\}^* \rightarrow \{0, 1\}^*$. How to define that it is computable in space g ?
- Output is also written on a work tape, how to (dis)count it?

Two possibilities:

- The machine has an extra **output tape**. It is write-only and the head can only move to the right.
- Languages L_i and L'_i must be in $DSPACE(g)$ for all i , where
 - ◆ $L_i = \{x \mid |f(x)| \geq i\}$
 - ◆ $L'_i = \{x \mid x \in L_i \wedge i\text{-th bit of } f(x) \text{ is } 1\}$

Exercise. If $g \in \Omega(\lambda n \cdot \log n)$ then the two variants are the same.

Inclusions and separations

Theorem.

$\text{DTIME}(f) \subseteq \text{DSPACE}(f) \subseteq \text{NSPACE}(f) \subseteq \bigcup_{c \in \mathbb{N}} \text{DTIME}(\lambda n. c^{f(n)})$

Exercise. What is the space complexity of simulating a TM?

Theorem. If $f \in o(g)$ then $\text{DSPACE}(f) \subsetneq \text{DSPACE}(g)$.

Corollary. $L \subseteq NL \subseteq P \subseteq NP \subseteq PSPACE$

We believe all inclusions are strict, but we know only $L \subsetneq PSPACE$.

PSPACE-completeness

A language L is **PSPACE-hard** if for any $L' \in \text{PSPACE}$ we have $L' \leq_m^P L$. Language L is PSPACE-complete if it is PSPACE-hard and belongs to PSPACE.

Theorem. The language

$$\{\langle M, x, 1^n \rangle \mid \text{DTM } M \text{ accepts } x \text{ in space } n\}$$

is PSPACE-complete.

Quantified Boolean formulas

A quantified Boolean formula is one of

$$\phi = x$$

$$FV(\phi) = \{x\}$$

$$\phi = \neg\phi'$$

$$FV(\phi) = FV(\phi')$$

$$\phi = \phi_1 \text{ op } \phi_2$$

$$FV(\phi) = FV(\phi_1) \cup FV(\phi_2)$$

$$\phi = Qx \phi'$$

$$FV(\phi) = FV(\phi') \setminus \{x\}$$

where Q is either \forall or \exists .

Evaluating QBF-s

ϕ defines a Boolean function $\llbracket \phi \rrbracket$ from $FV(\phi) \rightarrow \mathbb{B}$ to \mathbb{B} .

$$\llbracket x \rrbracket(V) = V(x)$$

$$\llbracket \neg \phi \rrbracket(V) = \neg(\llbracket \phi \rrbracket(V))$$

$$\llbracket \phi_1 \text{ op } \phi_2 \rrbracket(V) = \llbracket \phi_1 \rrbracket(V) \llbracket \text{op} \rrbracket \llbracket \phi_2 \rrbracket(V)$$

$$\llbracket \forall x \phi \rrbracket(V) = \llbracket \phi \rrbracket(V[x \mapsto \text{true}]) \wedge \llbracket \phi \rrbracket(V[x \mapsto \text{false}])$$

$$\llbracket \exists x \phi \rrbracket(V) = \llbracket \phi \rrbracket(V[x \mapsto \text{true}]) \vee \llbracket \phi \rrbracket(V[x \mapsto \text{false}])$$

Let $\text{TQBF} = \{x \text{ is QBF} \mid FV(x) = \emptyset, \llbracket x \rrbracket() = \text{true}\}$

All quantifiers can be moved to the front of the formula without increasing the length.

TQBF is PSPACE-complete

Theorem. TQBF is PSPACE-complete.

Lemma. $\text{TQBF} \in \text{PSPACE}$.

Lemma. TQBF is PSPACE-hard.

We reduce $\{\langle M, x, 1^n \rangle \mid \text{DTM } M \text{ accepts } x \text{ in space } n\}$ to TQBF

- Recall succinct representations of computation graphs:
 - ◆ A configuration encoded in m bits, where $m \leq p(n)$.
 - ◆ Formula $S(u_1, \dots, u_m)$, expressing “being a conf.”
 - ◆ Formula $R(u_1, \dots, u_m, u'_1, \dots, u'_m)$ expressing $C \rightarrow C'$.
 - ◆ Formulas Φ°, Φ^\bullet expressing sets of initial and final configurations.
 - ◆ Size of everything bounded by $p(n)$.

Reachability

We want to write the formula $R_i(u_1, \dots, u_m, u'_1, \dots, u'_m)$ expressing $C \xrightarrow{*} C'$ in **at most 2^i** steps.

$$R_0(u_1, \dots, u_m, u'_1, \dots, u'_m) = R(u_1, \dots, u_m, u'_1, \dots, u'_m) \vee (u_1 = u'_1 \wedge \dots \wedge u_m = u'_m)$$

$$R_i(u_1, \dots, u_m, u'_1, \dots, u'_m) = \exists u''_1, \dots, u''_m : S(u''_1, \dots, u''_m) \wedge R_{i-1}(u_1, \dots, u_m, u''_1, \dots, u''_m) \wedge R_{i-1}(u''_1, \dots, u''_m, u'_1, \dots, u'_m)$$

Now $|R_i| = O(2^n) \cdot |R|$. This is bad.

$$R_i(u_1, \dots, u_m, u'_1, \dots, u'_m) = \exists u''_1, \dots, u''_m : S(u''_1, \dots, u''_m) \wedge \forall v_1, \dots, v_m, v'_1, \dots, v'_m : \left(\left(\bigwedge_{k=1}^m v_k = u_k \wedge \bigwedge_{k=1}^m v'_k = u''_k \right) \vee \left(\bigwedge_{k=1}^m v_k = u''_k \wedge \bigwedge_{k=1}^m v'_k = u'_k \right) \right) \Rightarrow R_{i-1}(v_1, \dots, v_m, v'_1, \dots, v'_m)$$

Encoding TM M

Given $M, x, 1^n$, we

- Construct $m, S, R, \Phi^\circ, \Phi^\bullet$.
- Let n' be such, that M has $\leq 2^{n'}$ configurations of size n .
- Output

$$\exists u_1, \dots, u_m, u'_1, \dots, u'_m : \Phi^\circ(u_1, \dots, u_m) \wedge \\ \Phi^\bullet(u'_1, \dots, u'_m) \wedge R_{n'}(u_1, \dots, u_m, u'_1, \dots, u'_m)$$

TQBF and NPSPACE

Theorem. TQBF is NPSPACE-complete.

Exercise. Prove it.

Corollary PSPACE = NPSPACE.

PATH in deterministic space

Theorem (Savitch). $\text{PATH} \in \text{DSPACE}(\lambda n \cdot \log^2 n)$.

Proof. Define the function $\text{REACH}(u, v, i)$: There is a path from u to v of length at most 2^i .

$$\text{REACH}(u, v, i) = \exists w : \text{REACH}(u, w, i - 1) \wedge \text{REACH}(w, v, i - 1).$$

Each invocation of REACH needs to store a constant number of vertices. The third argument is initially $\lceil \log n \rceil$.

Corollary. $\text{NSPACE}(f) \subseteq \text{DSPACE}(\lambda n \cdot f(n)^2)$ for any space-constructible function $f \in \Omega(\lambda n \cdot \log n)$.

PSPACE and game-playing

- Imagine a two-player game with perfect information
 - ◆ A set of possible **states**, a **starting state**, possible **ending states** with indication who **won** and **lost**.
 - ◆ For each state: possible legal moves for both players.
 - ◆ Both players always know the state the game is in.
- When does the first player have a winning strategy?

\exists my move \forall opp.'s move \exists my move ... I win!

Similar to TQBF.

log-space reductions

Definition. Language L is **log-space** reducible to language L' (denote $L \leq_m^L L'$) if

- there exists a function $f : \{0, 1\}^* \rightarrow \{0, 1\}^*$, such that
 - ◆ $f(x)$ is computable in space $O(\log |x|)$
 - ◆ $x \in L$ iff $f(x) \in L'$.

Theorem. \leq_m^L is transitive. If $L \leq_m^L L'$ and $L' \in \mathbf{L}$ then $L \in \mathbf{L}$.

Exercise. Prove it.

NL-completeness

A language L is **NL-hard** if for any $L' \in \text{NL}$ we have $L' \leq_m^L L$. Language L is NL-complete if it is NL-hard and belongs to NL.

Theorem. PATH is NL-complete.

We already know $\text{PATH} \in \text{NL}$. Hence only hardness must be shown.

Log-space reduction to PATH

- Let M be a NTM working in space $O(\log n)$.
- We can compute its adjacency matrix in space $O(\log n)$.
- I.e. given NTM M and two configurations C, C' of size $O(\log n)$, we have to decide in space $O(\log n)$ whether $C \rightarrow C'$.

DSPACE(0)

two-way finite automata

Same power as (one-way) finite automata.

Least amount of usable memory

Theorem. If $s \in o(\lambda n \cdot \log \log n)$ then $\text{DSPACE}(s) = \text{DSPACE}(0)$.
Proof on blackboard...

$$L = \{\# \text{bit}(1) \# \text{bit}(2) \# \cdots \text{bit}(n) \# \mid n \in \mathbb{N}\}$$

Exercise. Show that $L \in \text{DSPACE}(\lambda n \cdot \log \log n) \setminus \text{DSPACE}(0)$.

Complexity classes of complementary languages

Let \mathcal{C} be a complexity class. The class $\text{co}\mathcal{C}$ is

$$\text{co}\mathcal{C} = \{L^c \mid L \in \mathcal{C}\} .$$

- For any f we have $\text{DTIME}(f) = \text{coDTIME}(f)$ and $\text{DSPACE}(f) = \text{coDSPACE}(f)$.
- $\text{coP} = \text{P}$. $\text{coPSPACE} = \text{PSPACE}$. $\text{coL} = \text{L}$.
- NP and coNP are thought to be different.
 - ◆ $\text{P} = \text{NP}$ would imply $\text{NP} = \text{coNP}$. Opposite implication is not known.

Functions computable by NTMs

An NTM M computes the function $f : \{0, 1\}^* \rightarrow \{0, 1\}^*$, if on input x

- each computation path of M ends by
 - ◆ M outputting $f(x)$, or
 - ◆ M giving up (outputting “don’t know”)
- at least one computation path of M ends by outputting $f(x)$.

Number of reachable vertices

Given graph G with n vertices and a vertex s . How many vertices can be reached from s ?

Theorem (Immerman-Szelepcsényi). This can be computed by a NTM in space $O(\log n)$.

Let $S(k)$ be the set of vertices reachable from s in at most k steps. The following algorithm can be used to compute $S(n - 1)$.

Proof of Immerman-Szelepcsényi theorem

$|S(0)| := 1$

for $k := 1$ **to** $n - 1$ **do**

 compute $|S(k)|$ from $|S(k - 1)|$

Proof of Immerman-Szelepcsényi theorem

$|S(0)| := 1$

for $k := 1$ **to** $n - 1$ **do**

$|S(k)| := 0$

for $u \in V(G)$ **do**

$b := (u \overset{?}{\in} S(k))$

if b **then** $|S(k)| := |S(k)| + 1$

Proof of Immerman-Szelepcsényi theorem

$|S(0)| := 1$

for $k := 1$ **to** $n - 1$ **do**

$|S(k)| := 0$

for $u \in V(G)$ **do**

$m := 0$ $b := \text{false}$

for $v \in V(G)$ **do**

$b' := (v \overset{?}{\in} S(k - 1))$ -- nondeterministic procedure

if b' **then**

$m := m + 1$

if $(v, u) \in E(G)$ **then** $b := \text{true}$

if $m < |S(k - 1)|$ **then give up**

if b **then** $|S(k)| := |S(k)| + 1$

Proof of Immerman-Szelepcsényi theorem

```
|S(0)| := 1
for  $k := 1$  to  $n - 1$  do
  |S(k)| := 0
  for  $u \in V(G)$  do
     $m := 0$      $b := \text{false}$ 
    for  $v \in V(G)$  do
       $w_0 := s$      $b' := \text{true}$ 
      for  $p := 1$  to  $k - 1$  do
        choose  $w_p \in V(G)$ 
         $b' := b' \wedge (w_{p-1}, w_p) \in E(G)$ 
      if  $b' \wedge (w_{k-1} = v)$  then
         $m := m + 1$ 
        if  $(v, u) \in E(G)$  then  $b := \text{true}$ 
      if  $m < |S(k - 1)|$  then give up
    if  $b$  then  $|S(k)| := |S(k)| + 1$ 
```

NSPACE(f) and coNSPACE(f)

Theorem. If f is a space-computable function, and $f \in \Omega(\lambda n \cdot \log n)$, then $\text{NSPACE}(f) = \text{coNSPACE}(f)$.

Proof sketch.

- Let NTM M working in space f decide $L \subseteq \{0, 1\}^*$. We need machine M' that decides L^c .
- The computation graph of a NTM M working in space f has at most $c^{f(n)}$ vertices for some c .
- M' uses previous algorithm to compute $|S(c^{f(n)})|$. This takes $c' \cdot f(n)$ space.
- It checks all configurations of M for being included in $S(c^{f(n)})$.
 - ◆ If accepting configuration found, then M' rejects.
 - ◆ If algorithm gives up, then M' rejects.
 - ◆ If no accepting configuration found, M' accepts.

P-completeness

Defined through \leq_m^L -reduction.

$$\text{CIRCUITVALUE} = \{ \langle C, b_1, \dots, b_k \rangle \mid$$

Boolean circuit C evaluates to true on inputs $b_1, \dots, b_k \}$

Theorem. CIRCUITVALUE is P-complete.

Oracle Turing Machines

- An **Oracle TM** (det. or non-det.) M is a TM with
 - ◆ A designated tape — the **query tape**
 - ◆ Three designated states $q_{\text{query}}, q_{\text{yes}}, q_{\text{no}}$.
- An **oracle** \mathcal{O} is a subset of $\{0, 1\}^*$.
- Whenever M running together with \mathcal{O} (denoted $M^{\mathcal{O}}$) goes into state q_{query} ,
 - ◆ the contents of query tape is interpreted as a bit-string x ;
 - ◆ M goes to state q_{yes} if $x \in \mathcal{O}$. Otherwise M goes to state q_{no} .
 - ◆ This takes a single step.

An oracle \mathcal{O} gives us **relativized** complexity classes $P^{\mathcal{O}}, NP^{\mathcal{O}}$, etc.

Limits of diagonalization

- The diagonalization proofs used the facts that
 - ◆ there is an efficient mapping between bit-strings and TMs
 - ◆ efficient universal TMs exist.
- The proofs did not really consider the internal workings of the TMs M_i from the enumeration of all TMs.
- All these proofs would go through also for oracle TMs.
- Can a similar proof decide $P \stackrel{?}{=} NP$.

Theorem. There exist $A, B \subseteq \{0, 1\}^*$, such that $P^A = NP^A$ and $P^B \neq NP^B$.

The language EXPCOM

Consider the language

$$\text{EXPCOM} = \{ \langle M, x, 1^n \rangle \mid \text{DTM } M \text{ accepts } x \text{ in } \leq 2^n \text{ steps} \} .$$

This is a complete language for **exponential-time** computation.

A computation in $\text{NP}^{\text{EXPCOM}}$ on input of length n would

- **non-deterministically** choose a certificate of length $\leq p(n)$;
- (make up to $p(n)$ steps), solve up to $p(n)$ problems, each requiring up to $2^{p(n)}$ steps.

A deterministic algorithm would need at most $2^{p(n)} \cdot p(n) \cdot 2^{p(n)} = 2^{(p(n))^2 \log p(n)}$ steps. Fits in EXPCOM.

Thus $P^{\text{EXPCOM}} = \text{NP}^{\text{EXPCOM}}$.

The oracle B

For any $B \subseteq \{0, 1\}^*$ let

$$U_B = \{1^n \mid \exists x : |x| = n \wedge x \in B\} .$$

For any B we have $U_B \in \text{NP}^B$. **Exercise.** Why?

We'll now construct a language B , such that $U_B \notin \text{P}^B$.

The oracle B

Let M_1, M_2, \dots be the enumeration of oracle DTM-s.

We will now define **partial** functions $\varphi_0, \varphi_1, \dots$ from $\{0, 1\}^*$ to $\{\text{yes}, \text{no}\}$, such that

- φ_0 is always undefined.
- Each φ_i is defined only on a finite subset of $\{0, 1\}^*$.
- If $\varphi_i(x)$ is defined, then $\varphi_{i+1}(x) = \varphi_i(x)$.
- For each $x \in \{0, 1\}^*$ there exists i , such that $\varphi_i(x)$ is defined.

In the end we define

$$B = \{x \in \{0, 1\}^* \mid \exists i : \varphi_i(x) = \text{yes}\} .$$

Let t be a superpolynomial function, such that $\forall n : t(n) < 2^n$

Constructing φ_{i+1}

- Set $\varphi_{i+1} = \varphi_i$.
- Let $n = (\max_{\varphi_i(x) \text{ is defined}} |x|) + 1$.
- Run $M_{i+1}^{(\cdot)}(1^n)$ for $t(n)$ steps. If M_i queries for x , then
 - ◆ If $\varphi_i(x)$ is defined, then answer $\varphi_i(x)$.
 - ◆ If $\varphi_i(x)$ is not defined, then answer no.
 - Set $\varphi_{i+1} = \varphi_{i+1}[x \mapsto \text{no}]$.
- If $M_{i+1}^{(\cdot)}$ stops in $t(n)$ steps, then
 - ◆ If $M_{i+1}^{(\cdot)}$ accepts, then set $\varphi_{i+1} = \varphi_{i+1}[\{0, 1\}^n \mapsto \text{no}]$
 - ◆ If $M_{i+1}^{(\cdot)}$ rejects then pick $x \in \{0, 1\}^n$ that $M_{i+1}^{(\cdot)}$ did not query, set $\varphi_{i+1} = \varphi_{i+1}[x \mapsto \text{yes}]$.